# PR_Math 1

**1. Operations and Algebraic Thinking 1.OA**

1.1 Representing and Solving Problems Involving Addition 1.OA

1.2 Representing and Solving Problems Involving Subtraction 1.OA

1.3 Relationship Between Addition and Subtraction 1.OA

**2. Number and Operations in Base Ten 1.NBT**

2.1 Understanding Numbers to 20 as amount of a Ten and Ones 1.NBT

2.2 Numbers to 100 1.NBT

**3. Measurement and Data 1.MD**

3.1 Measuring Lengths Indirectly and by Iterating Length Units 1.MD

3.2 Measuring Weights Indirectly and by Iterating Weight Units 1.MD

3.3 Telling and Writing Time 1.MD

3.4 Telling and Writing Money 1.MD

3.5 Representing and Interpreting Data - Picture Graph 1.MD

**4. Geometry 1.G**

4.1 Reason with Shapes and their Attributes 1.G

4.2 Halves and Quarters of Shapes 1.G

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**1. Operations and Algebraic Thinking 1.OA**

**1.1 Representing and Solving Problems Involving Addition 1.OA**

1. 11101PS: Addition of one digit numbers

2. 11102PS: Making Addition Stories: Putting Together Model

3. 11103PS: Properties of Addition - I

4. 11104PS: Properties of Addition - II

5. 11105PS: Complete Addition Sentences - I

6. 11106PS: Complete Addition Sentences - II

### 1.2 Representing and Solving Problems Involving Subtraction 1.OA

1. 11201PS: Making Subtraction Stories: Taking Away Model
2. 11202PS: Complete Subtraction Sentences - I
3. 11203PS: Complete Subtraction Sentences - II

### 1.3 Relationship Between Addition and Subtraction 1.OA

1. 11301PS: Addition: Part + Part = Whole || Subtraction: Whole - Part = Part
2. 11302PS: World Problems on Addition and Subtraction
3. 1.4 Working with Addition and Subtraction Equations 1.OA
4. 11401PS: Balancing With Addition and Subtraction
5. 11402PS: Adding Three Numbers

## 2. Number and Operations in Base Ten 1.NBT

### 2.1 Understanding Numbers to 20 as amount of a Ten and Ones 1.NBT

1. 12101PS: Make a Ten and Count
2. 12102PS: Counting Objects
3. 12103PS: Missing Numbers - I
4. 12104PS: Greater and Smaller Numbers
5. 12105PS: Greatest and Smallest Numbers
6. 12106PS: Arranging Numbers in Order - I
7. 12107PS: Arranging Numbers in Order - II
8. 12108PS: Add Using Counting On Strategy
9. 12109PS: Add Using Making 10 Strategy
10. 12110PS: Subtract Using Counting Backwards Strategy
11. 12111PS: Subtract Using Breaking into 10 Strategy

### 2.2 Numbers to 100 1.NBT

1. 12201PS: Make a Twenty/Thirty and Count
2. 12202PS: Missing Numbers-II
3. 12203PS: Count the Tens
4. 12204PS: Tens and Ones
5. 12205PS: Count the Tens and Ones

6. 12206PS: What's My Number?

7. 12207PS: Comparing Numbers within 40

8. 12208PS: Arranging Numbers Up to 40 In Order - I

9. 12209PS: Arranging Numbers Up to 40 In Order - II

10. 12210PS: Comparing Numbers within 100

11. 12211PS: Counting On (Addition) or Counting Backwards (Subtraction)

12. 12212PS: Addition and Subtraction within 100

## 3. Measurement and Data 1.MD

### 3.1 Measuring Lengths Indirectly and by Iterating Length Units 1.MD

1. 13101PS: Comparing Length

2. 13102PS: Ordering Length

3. 13103PS: Measuring Length

### 3.2 Measuring Weights Indirectly and by Iterating Weight Units 1.MD

1. 13201PS: Comparing Weight

2. 13202PS: Ordering Weight

3. 13203PS: Measuring Weight

### 3.3 Telling and Writing Time 1.MD

1. 13301PS: Time Shown on the Clock

2. 13302PS: Writing Time

### 3.4 Telling and Writing Money 1.MD

1. 13401PS: Counting Coins and Bills

2. 13402PS: Equivalent Amounts of Money

3. 13403PS: Shopping - Addition and subtraction of money

### 3.5 Representing and Interpreting Data - Picture Graph 1.MD

1. 13501PS: Picture Graphs

## 4. Geometry 1.G

### 4.1 Reason with Shapes and their Attributes 1.G

2. 14101PS: Which Shape am I?

3. 14102PS: Patterns of Shapes

4. 14103PS: Making Shapes

5. 14104PS: Shape, Size and Color

## 4.2 Halves and Quarters of Shapes 1.G

1. 14201PS: Making Halves and Quarters